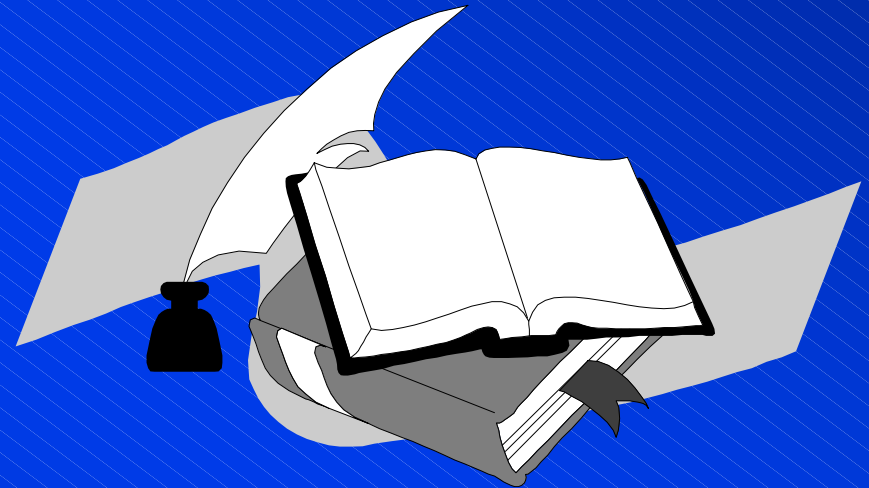


A Code Generator Writer's Diary

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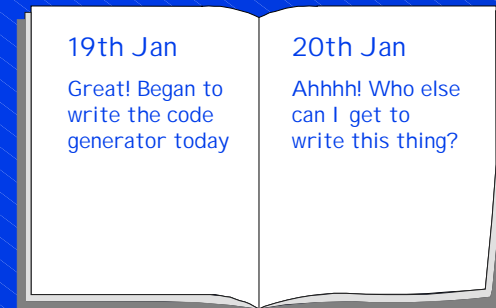
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- Is Code Generation for You ?
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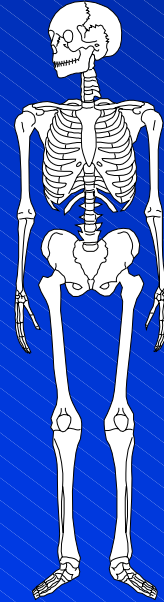
The Diary

- Skeletons in the closet
- All Change
- Compilations and Greatest Hits
- The Last Drops
- Stray Dogs
- Not Just Code

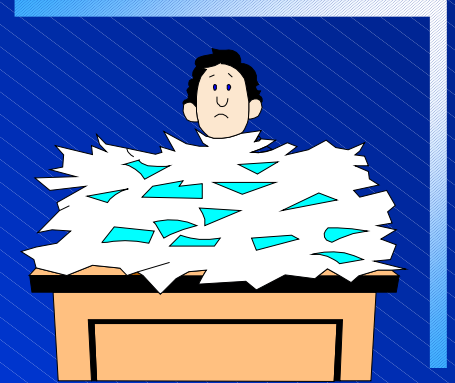


The Diary

- **Skeletons in the closet**
 - Started simply with a code generator that produces skeleton code for designers to fill in
 - Existing CASE tool used for OOA modelling
 - The architecture and implementation domains used existing and well known technology
 - Much success gained with very little effort
 - Gained confidence to progress further with a bespoke architecture and implementation technologies

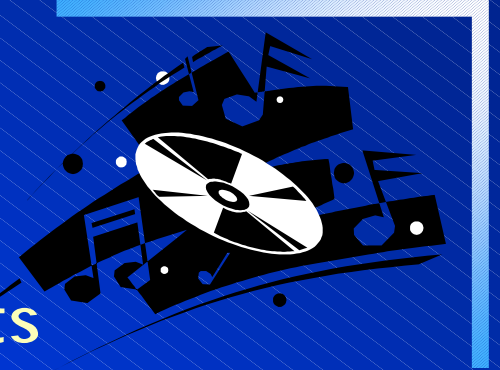


The Diary



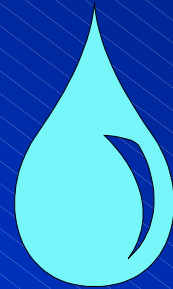
- **All Change**
 - Started on an Objectstore based architecture
 - Started to use I-OOA
 - Oh dear, lets go off and do a completely different task
 - Really starting to think about the limitations and restrictions necessary to allow us to complete this task
 - A set of "Framework Policies" drawn up - See "Islands of OOA" SMUG 1998
 - Most of the non state action code is now generated and mapping rules written for ASL
 - Architecture changes are continually being made to accommodate new thinking

The Diary



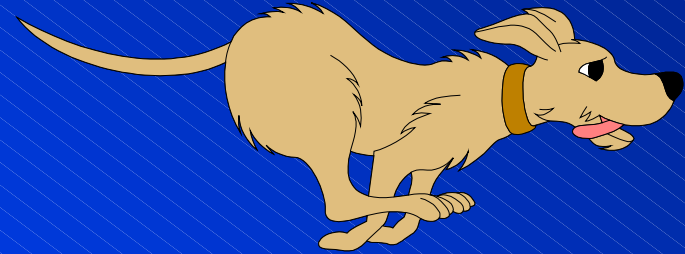
- **Compilations and Greatest Hits**
 - Time to develop an ASL compiler !
 - Began by looking for the constructs that would give a high hit rate, left out others for the time being
 - Ensured that the compiled code was still configurable
 - Many failures were detected when the compiler is used by a second team
 - Success of hit rate depended on the teams developing the OOA, each team had an individual "dialect"
 - Almost 100% code generation of ASL but still needs manual code for bridges and complex finds

The Diary



- **The Last Drops**
 - 90% of code coverage in 10% of the development time - remaining 10% takes 90% ... or more !
 - Really started to question if the last drops were worth the effort involved
 - Started to notice limitations of code translation w.r.t optimisations required. Tagging overload !
 - Left out three categories of code generation
 - could be achieved by other OOA constructs
 - would be better optimised by hand
 - generation would require processing of more than one domain

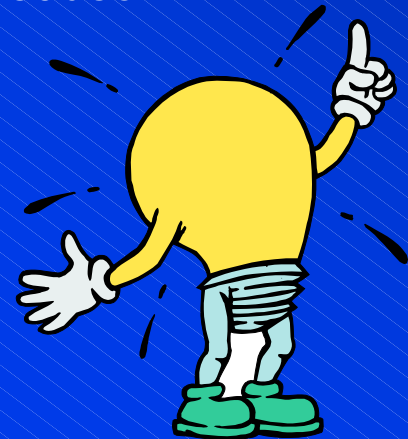
The Diary



- **Stray Dogs**
 - Released the code generator to another part of the company where it took on a life of its own
 - It was converted to GNU C++ and provided support for transient instances - See "OOA Code Generation Adaptation: Re-use in practice" by Hamish Blair SMUG 1997
 - Was later modified for by yet another group to produce C source code for another architecture

The Diary

- **Not Just Code**
 - Target code is not an end in itself for a configurable code generator
 - The most recent modifications were to produce
 - test/debug code
 - model statistics
 - HTML documentation



The Advantages

- Repeatability
- Future proofing
- Round and round the loop
- Self documentation
- Skills in one place

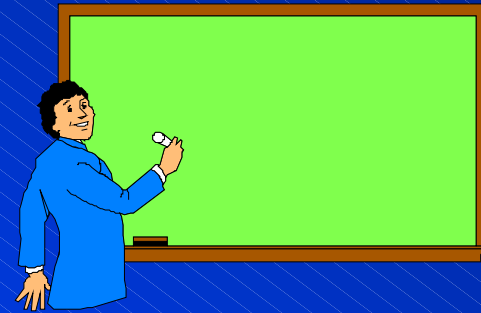


The Problems

- Performance
- Lead time for problem fixing
- Modelling constraints
- Flexibility of code



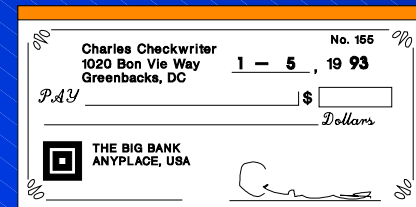
Lessons Learned



- Keep it simple
- Go all the way !
- Don't underestimate the impact of the chosen architecture and implementation techniques
- Not all OOA is the same - beware of "dialects"
- Test, test and test some more !

Is Code Generation for You ?

- Beware of the initial investment
better for larger projects
- It's reproducible
good for critical applications
- Performance can be a problem
don't use for high throughput parts of the application
- Leaves designers one step removed from code
do your staff want to do coding?



Beginners Guidelines

- Get into the architecture design early
- Start simply with skeleton code and work up
- Add ASL compiler last
- Prototype implementation technologies
- Keep code generator flexible
- Have a go !

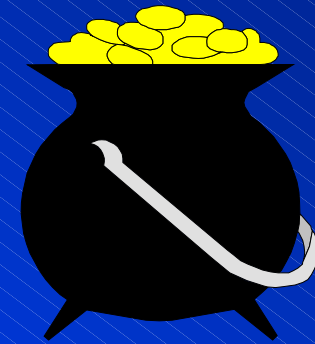


The Ten Golden Rules

- Keep it simple
- Bring the technologies up to OOA level, don't try to code generate everything
- Build in configurability
- Iterate the development
- Know your OOA of OOA



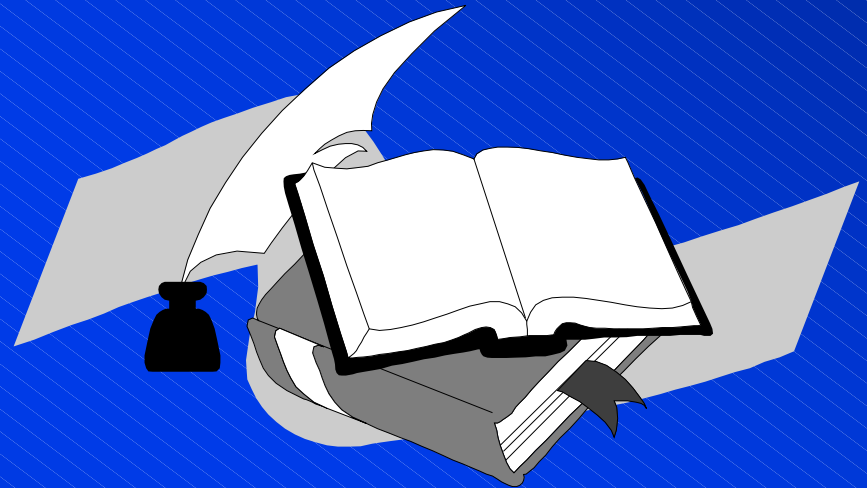
The Ten Golden Rules



- Test all OOA "dialects"
- No special cases !
- One fact at one visit, don't keep looking up the same information
- Know your ASL and be patient with it
- Don't do it ! Buy I -CCG

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